







SOCIAL INNOVATIVE ENTREPRENEURSHIP

DAILY REPORT - DAY 1

Friday, 2nd February 2024

The day went according to the program. After breakfast at 10:00, the activities started at the mayor's hall with name games followed by ice breakers (earthquake) and energizers (passing the clap, jumping over the ball, counting down from 7 with your limbs). As we were still missing some participants we played the Mission Impossible game, a game made from 25 tasks that must be accomplished in one hour working together in groups. The outcome of the game was presented to the group.

After lunch, we talked about our fears, expectations, and contributions in the following days. Then we played human bingo with the task of finding participants who met the description. After the last coffee break, we decided on the rules of the project, we were split into groups for some chores of the day, and we went for dinner.

After dinner we had the welcoming night where Anastasia explained more about the project, we exchanged mugs, we received our cups for the coffee breaks and the night finished with games and talks.